

Fantasy for 9-12 Year Olds

Mixed Magics *Jones, Diana Wynne* (Ages 9-12)
Dapper, debonair, and wise, the great enchanter Chrestomanci has nine lives and a strong personality as well as strong magic. That personality reverberates in each of these four dazzling stories.

Inkheart *Funke, Cornelia* (Ages 9-14)
Meggie lives a quiet life with her father, a bookbinder. But her father has a deep secret--he possesses an extraordinary magical power. When a mysterious stranger arrives, Meggie is plunged into intrigue as her father's life is put in danger.

Gregor the Overlander *Collins, Suzanne* (Ages 9-14)
When Gregor falls through a grate in his apartment building, he hurtles into the dark Underland, where spiders, rats, and cockroaches coexist uneasily with humans. This world is on the brink of war and Gregor's arrival is no accident.

The Dying Kingdom *Sullivan, Stephen D.* (Ages 10 - 15)
The second volume in a new series of Dragonlance adventures continues the saga of a new group of young companions who band together for friendship and excitement during the golden age of the Dragonlance world.

The Feverbird's Claw *Kurtz, Jane* (Ages 9-12)
On the eve of the day she is to begin temple service, Moralin of Delagua is kidnapped by the Arkera, enduring grueling adventures as she tries to escape, and ultimately learning surprising truths about her own people.

Sea of Trolls *Farmer, Nancy* (Ages 11-15)
An adventure set in A.D. 793 in the land of the Vikings, where two children are soon swept up in a quest on which they encounter a dragon, a giant spider, and trolls.

The Secret of Castle Cant: being the account of the remarkable adventures of Lucy Wickwright, maidservant and spy

Bath, K.P. (Ages 9-12)
When twelve-toed orphan Lucy Wickwright is brought to Castle Cant to be serving girl to the Baron's daughter, the Adorable & Honorable Pauline, she becomes involved with revolutionaries and uncovers surprising palace intrigues.



The Singer of All Songs *Constable, Kate* (Ages 9-13)
Calwyn, a young priestess of ice magic, or "chantment" joins with other chanters who have other magical skills to fight a sorcerer who wants to claim all powers for his own. Part of the "Chanters of Tremaris" trilogy.

Dragon Rider *Funke, Cornelia* (Ages 9-12)
After learning that humans are headed toward his hidden home, Firedrake, a silver dragon, is joined by a brownie and an orphan boy in a quest to find the legendary valley known as the Rim of Heaven, encountering friendly and unfriendly creatures along the way, and struggling to evade the relentless pursuit of an old enemy.

The Burning *Laskey, Kathryn* (Ages 9-12)
#6 in the Guardians of Ga'hoole series. Soren and his band are sent to the mysterious Northern Kingdoms to gather allies and learn the art of war in preparation for the coming cataclysmic battle against the sinister Pure Ones. Meanwhile, in the Southern Kingdoms, St. Aggies has fallen to the Pure Ones and they are using its resources to plan a final invasion of The Great Ga'Hoole Tree.

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Gregor and the Prophecy of Bane *Collins, Suzanne* (Ages 9-12)
Gregor is summoned back to the Underland by the terms of a second prophecy. Spies have reported the sighting of a Rat King, a character who has been legendary since the Middle Ages. Recognizable by its tremendous size and snow-white coat, the Rat King is destined to bring a World War to the Underland. Gregor eventually comes face to face with the Rat King, and to his surprise, he finds he is unable to kill this creature. His heart tells him he's making the right decision. Will it be a decision he will live to regret?

Sword of the Rightful King: a novel of King Arthur

Yolan, Jane (Ages 11-14)
The newly crowned King Arthur is unsure of himself; worse, the people are unsure of him. So Merlin magically places a sword into a slab of rock, lets it be known that whosoever removes the blade will rule all of England, and invites any man who would dare, to try to pull out the sword.

Half-Human *Coville, Bruce* (Ages 8-14)
A collection of stories about such creatures as mermaids and centaurs, which are part-human and part-animal or part-plant, and their struggles to understand their true identity.

Now You See It *Vande Velde, Vivian* (Ages 12 -15)
With Wendy's new glasses, she begins to see cheerful corpses, old crones disguised as teeny-boppers, and portals to another world – a place where everyone knows of the glasses' powers and will do anything to get them.

Charlie Bone and the Invisible Boy *Nimmo, Jenny* (Ages 10-13)
In the ruins of the castle of the Red King, Charlie and Tancred discover a tree-girl who asks for their help in restoring her as a real girl. Meanwhile, Emma discovers that the invisible boy living upstairs in the attic is her older brother.

Beyond the Deep Woods *Stewart, Paul* (Ages 11-14)
Part of the Edge Chronicles series. Introduces young Twig--who lives in the Deepwoods among the Woodtrolls, but isn't one of them--and his adventures in the mysterious, dangerous world beyond the Deepwoods.

The House on Falling Star Hill *Molloy, Michael* (Ages 9-12)
There is something odd about the village of Enton. Tim Swift feels it the moment he arrives. The intrigue deepens when Tim meets the brooding owner of the house and a girl who take him into a world far stranger than anything he could ever have imagined.

The Ironwood Tree *DiTerlizzi, Tony* (Ages 9-12)
First, a pack of vile, smelly goblins snatch Simon. Then a band of elves tries to entrap Jared. Why is the entire faerie world so eager to get their hands on Spiderwick's Guide? Will the Grace kids be left alone, now that the Guide has mysteriously disappeared? Part of the Spiderwick Chronicles.

Midnight over Sanctaphrax *Stewart, Paul* (Ages 9-12)
Sanctaphrax will be destroyed by the energy of the Mother Storm. . . . Far over the Edge, the Mother Storm is brewing a storm more terrifying than any seen in the lifetime of any Edgeland. Sweeping in from the open sky, it must strike the source of the Edgewater River to bring new energy to the land. But in its way is Sanctaphrax, a magnificent city built on a floating rock and tethered to the land by a massive chain. Only one person can save the Edgelands from certain disaster: Twig, the young sky pirate captain who dared to sail over the Edge and returned with his memory shattered and his crew flung far and wide. But to recover his memory and take action, Twig must first find his lost crew. And this means a journey back into the Deepwoods, and beyond. . . . Part of the Edgewood Chronicles series.

The Prophecy of the Stones *Bujor, Flavia* (Ages 9-12)
In a Magical Realm, three teenage girls -- Jade, Opal, and Amber -- are chosen to fulfill an ancient prophecy. Although they meet as strangers, they must learn to trust one another with their lives as they embark on an epic journey, armed only with magical stones. On the day of their fourteenth birthdays, they set out on a quest that will require them to leave their homes and families to face fierce enemies in an effort to save an enchanted land called Fairytale, where magic reigns and evil is unknown. At the same time, in a parallel world, a young girl named Joa fights for her life in a hospital bed in Paris. While she is dreaming, she is transported to a magical realm where three young heroines fight a spectacular battle. Their success or failure will determine the fate of Fairytale ... and Joa's survival.

The Heroic Adventure of Hercules Amsterdam
Haber, Melissa Glenn (Ages 9-12)
A human boy, just three inches tall, finds a home and happiness in a mouse city until he learns of an ancient threat and goes on a dangerous quest to save the city, assisted by old friends and new.

The Game of Sunken Places *Anderson, M. T.* (Ages 9-12)
When Brian and Gregory arrive at a distant relative's strange mansion in rural Vermont, they stumble upon a board game and suddenly they became players and must deal with attitudinal trolls and warring kingdoms.